## **CRUSHED Instructions**

Objective: Make Happiness and Mood Bar reach 100% to propose the girl and win

1. Press Q when you reach an object to pick it up
2. Press E when you reach the girl to give her the objective
3. Some objects can form combo when you give them one after the other. Eg. Giving a Dress after blue rose will give you a 1.5x combo. Explore other combos.
4. Some objects raise only one bar while other objects raise both bars.
5. Some objects can reduce both bars. However, these objects can raise bar tremendously when used as combo.
6. The Girl’s ex-boyfriend will also try to collect objects and give them to the girl to reduce her mood.
7. You can shoot the ex (using Space) to reduce his health. When his health goes to 0, it pauses for 30 seconds which gives you time to perform high value combos.
8. When both Happiness and Friendship bars are 100%, go to the girl and press P to propose and win.
9. Giving same object again and again will raise the friendship bar. If friendship bar goes to full, you get Friendzoned ☹.

Lose Conditions:

1. Both the happiness and romance bar goes to 0%
2. Friendship bar goes to 100% and you get FRIENDZONED.

Win Conditions:

1. When both Happiness and Friendship bars are 100%, go to the girl and press P to propose and win.